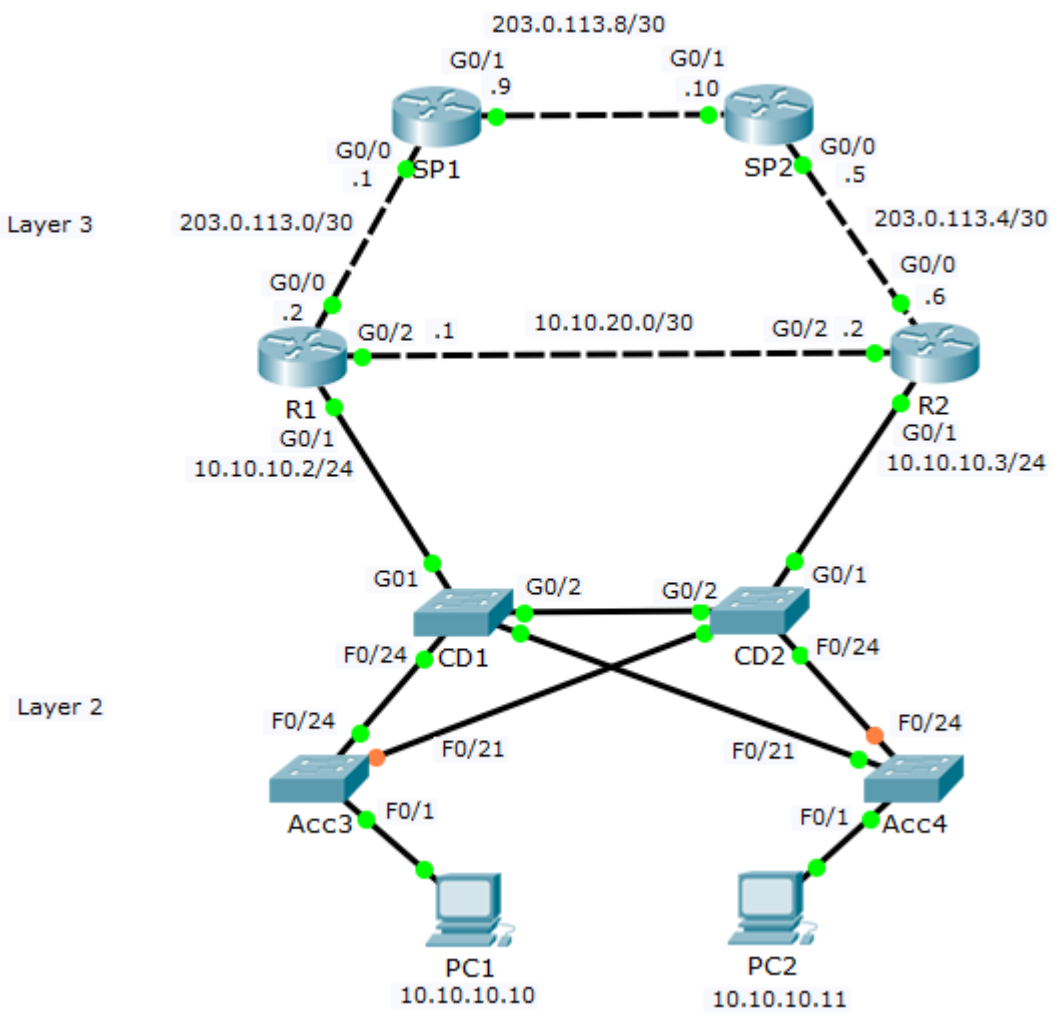


Layer 3 Network Redundancy Review



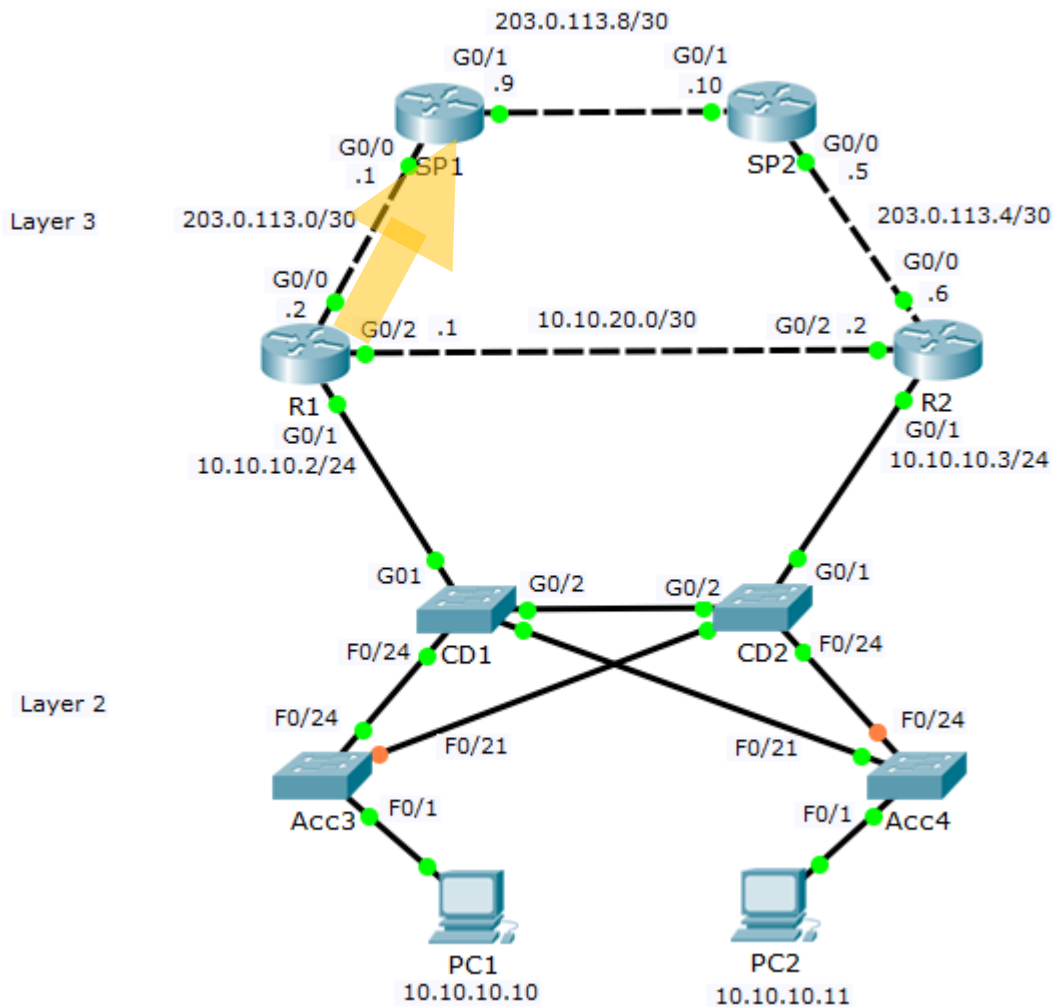
- Layer 3 routing and HSRP control the path selection and provide automatic failover for Layer 3 connections



Network Redundancy – Layer 3 Configuration

- Routes on R1:

Default static route to SP1 (Administrative Distance 1):
`ip route 0.0.0.0 0.0.0.0 203.0.113.1`

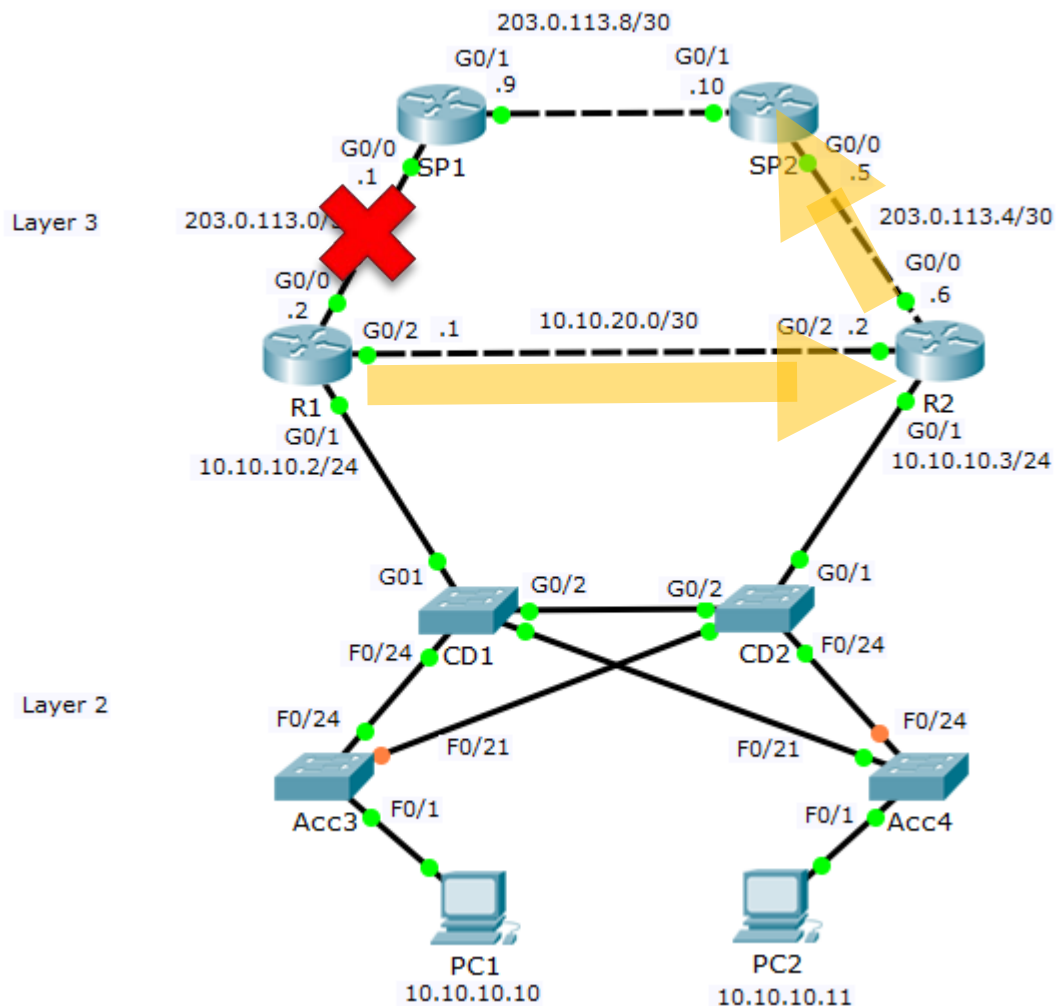


Network Redundancy – Layer 3 Configuration

- Routes on R1:

Backup default static route via R2 (AD 5):

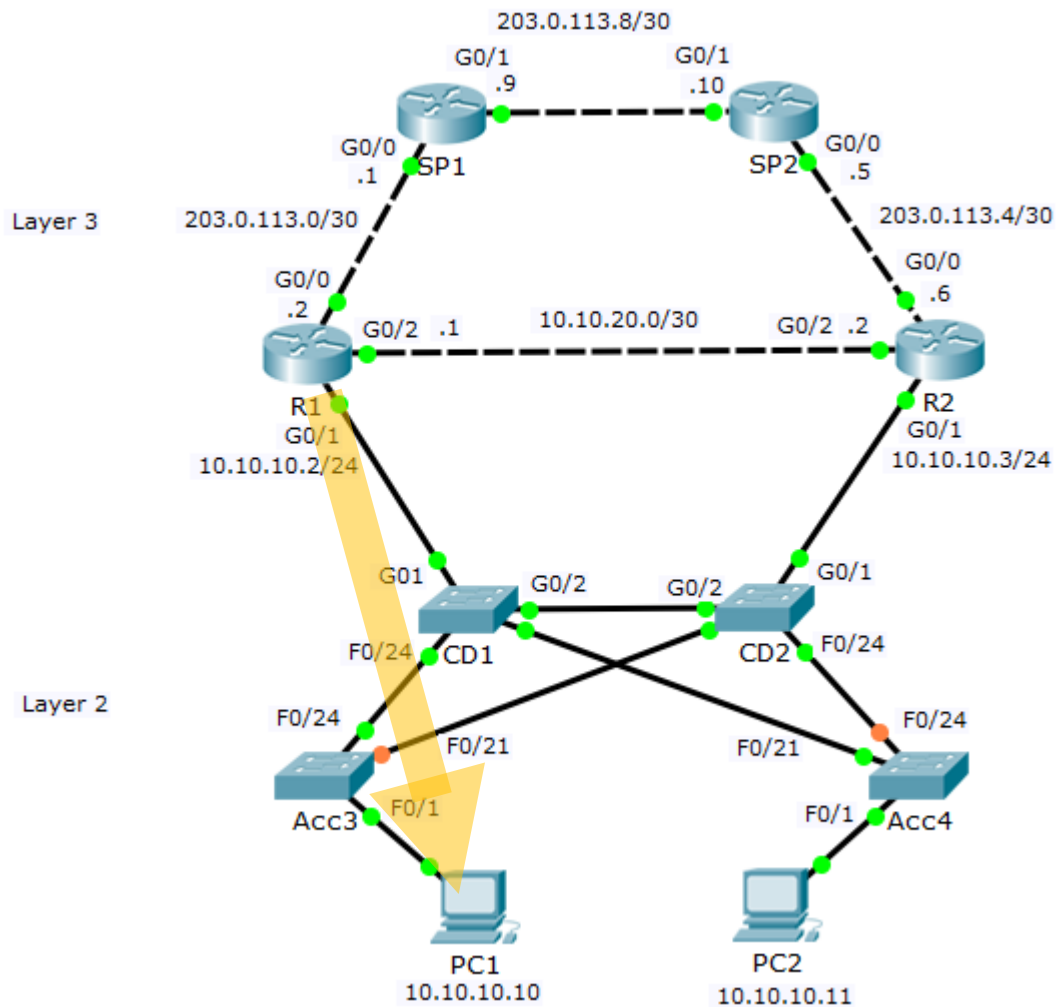
```
ip route 0.0.0.0 0.0.0.0 10.10.20.2 5
```



Network Redundancy – Layer 3 Configuration

- Routes on R1:

Interface G0/1 is directly connected to 10.10.10.0/24
(Administrative Distance 0)

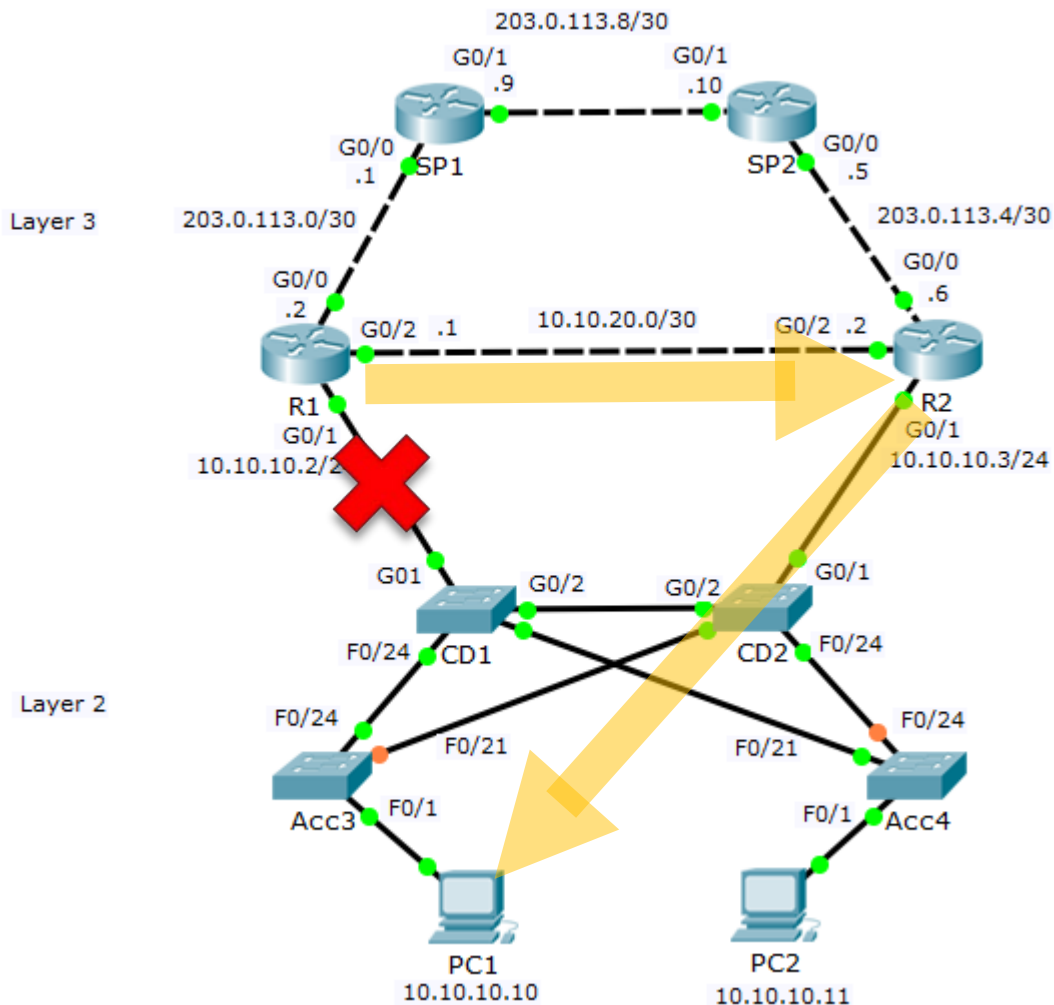


Network Redundancy – Layer 3 Configuration

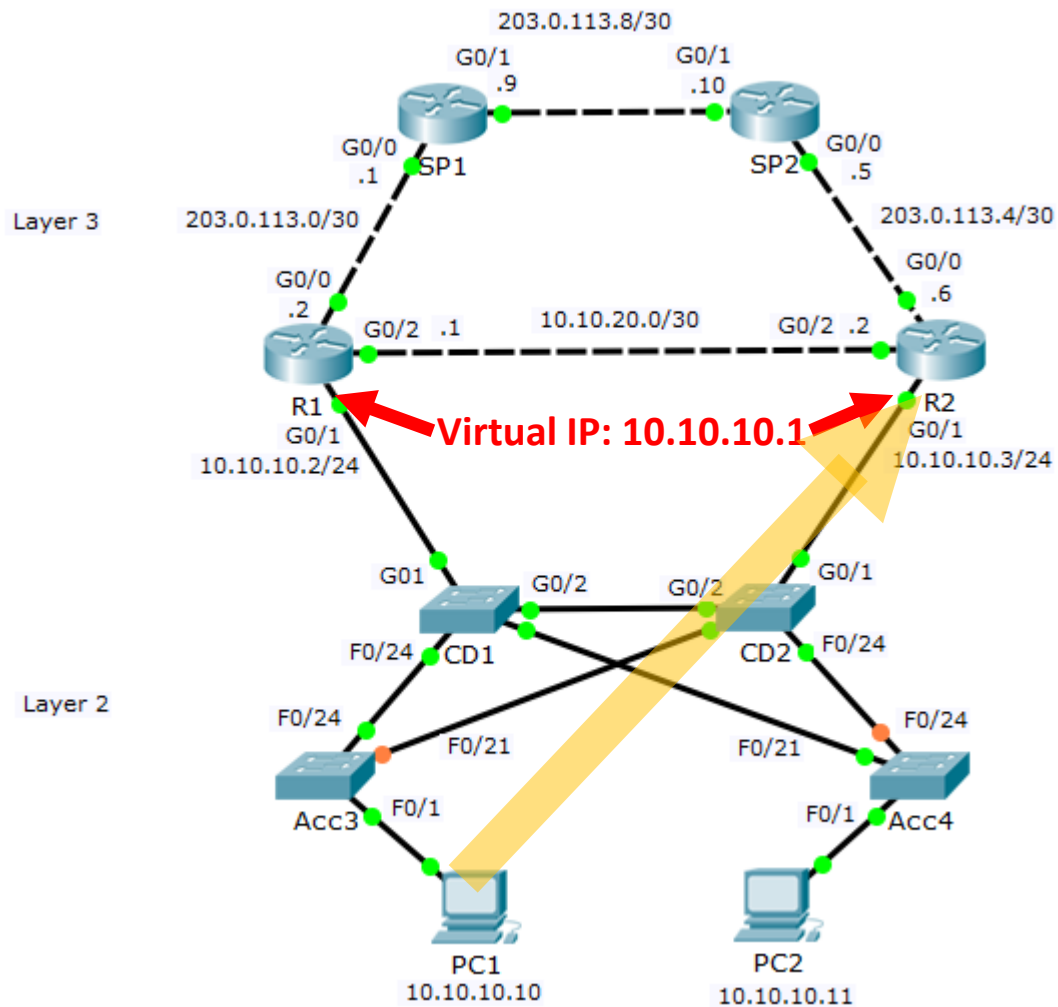
- Routes on R1:

Backup route to 10.10.10.0/24 via R2 if link to CD1 goes down (AD 1):

```
ip route 10.10.10.0 255.255.255.0  
10.10.20.2
```



HSRP Hot Standby Router Protocol



```
R1(config)#interface g0/1
```

```
R1(config-if)#ip address 10.10.10.2 255.255.255.0
```

```
R1(config-if)#no shutdown
```

```
R1(config-if)#standby 1 ip 10.10.10.1
```

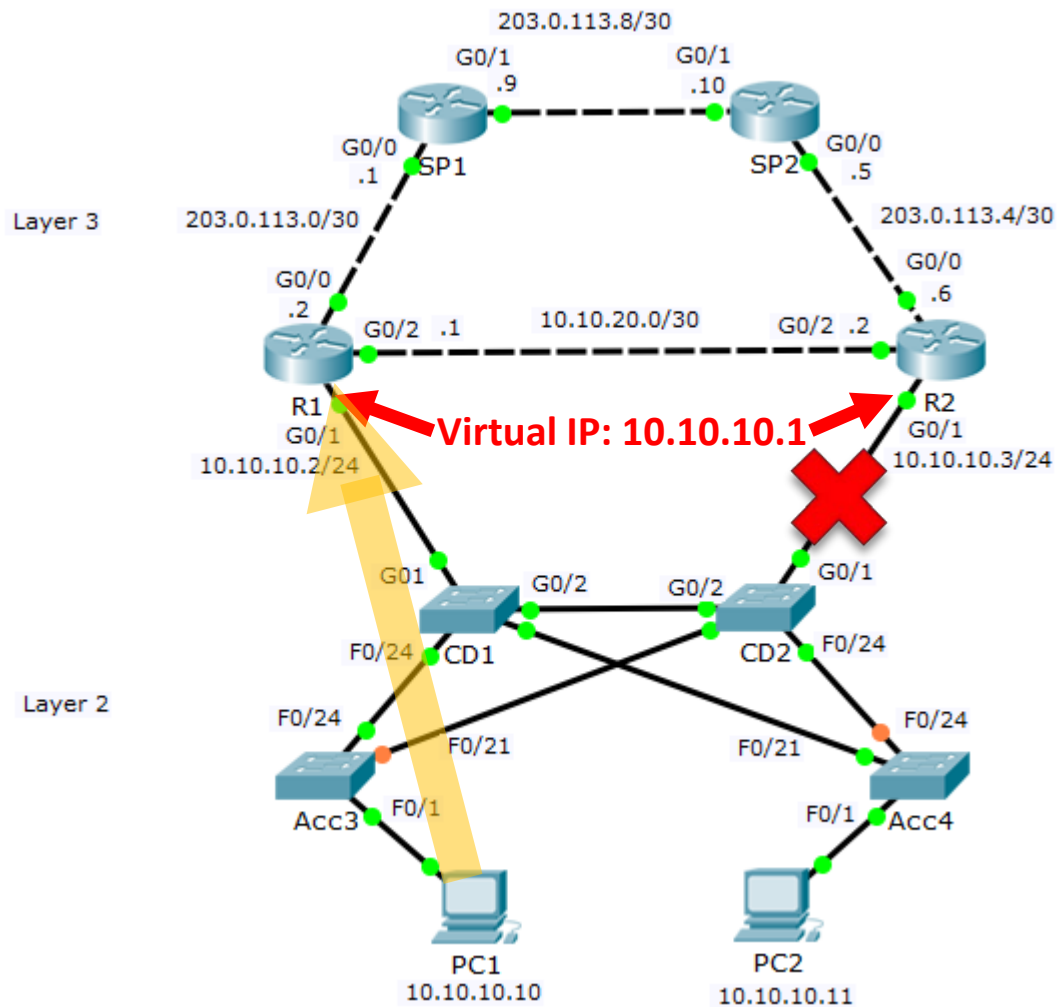
```
R2(config)#interface g0/1
```

```
R2(config-if)#ip address 10.10.10.3 255.255.255.0
```

```
R2(config-if)#no shutdown
```

```
R2(config-if)#standby 1 ip 10.10.10.1
```

HSRP Hot Standby Router Protocol



```
R1(config)#interface g0/1
```

```
R1(config-if)#ip address 10.10.10.2 255.255.255.0
```

```
R1(config-if)#no shutdown
```

```
R1(config-if)#standby 1 ip 10.10.10.1
```

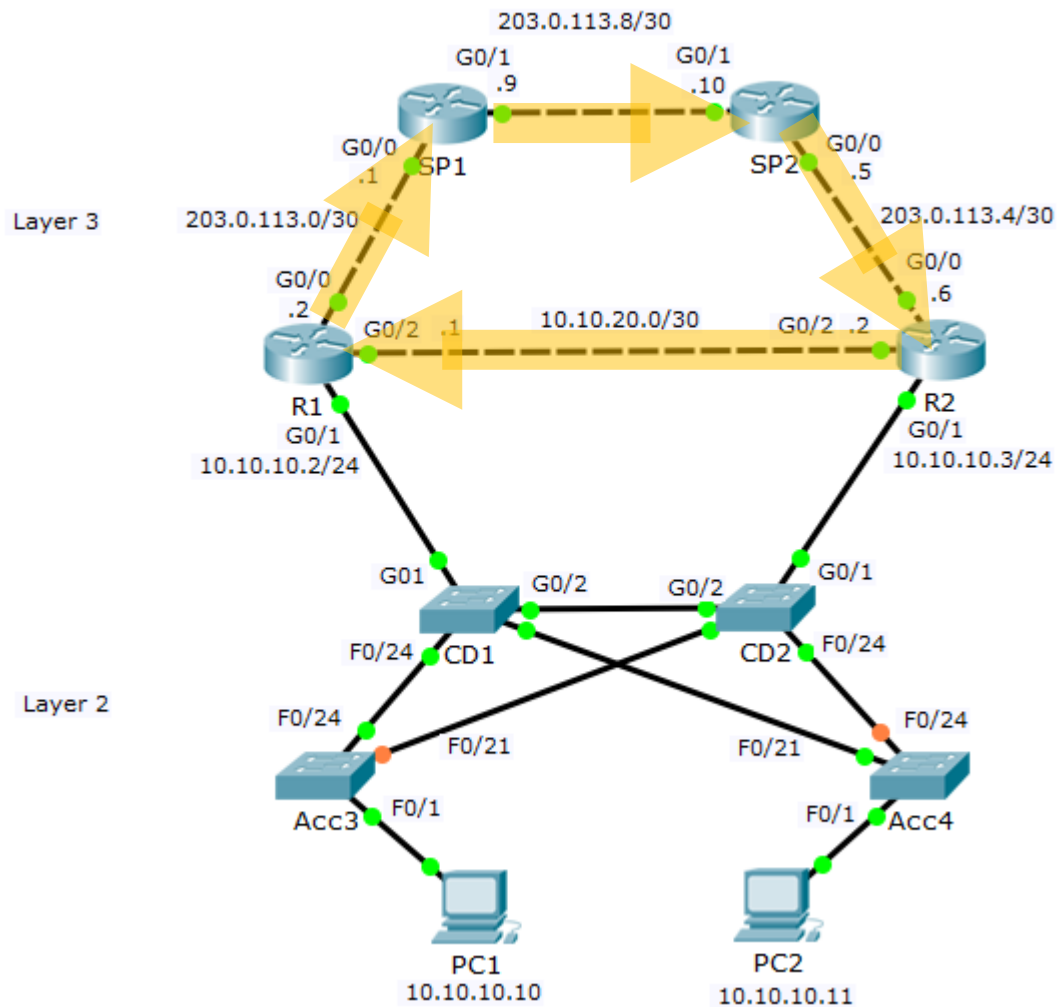
```
R2(config)#interface g0/1
```

```
R2(config-if)#ip address 10.10.10.3 255.255.255.0
```

```
R2(config-if)#no shutdown
```

```
R2(config-if)#standby 1 ip 10.10.10.1
```


Routing Loop



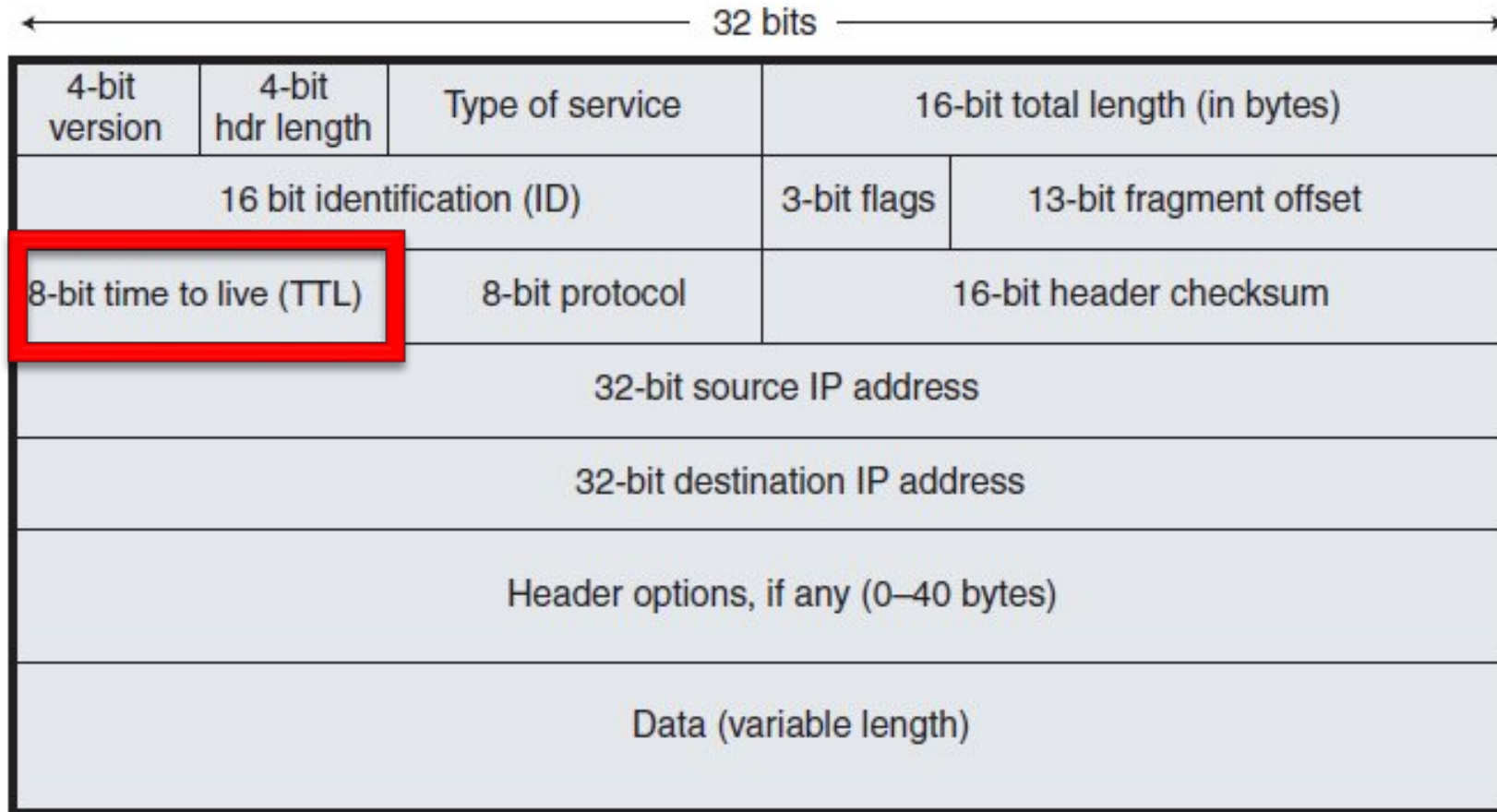
```
R1(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.1

SP1(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.10

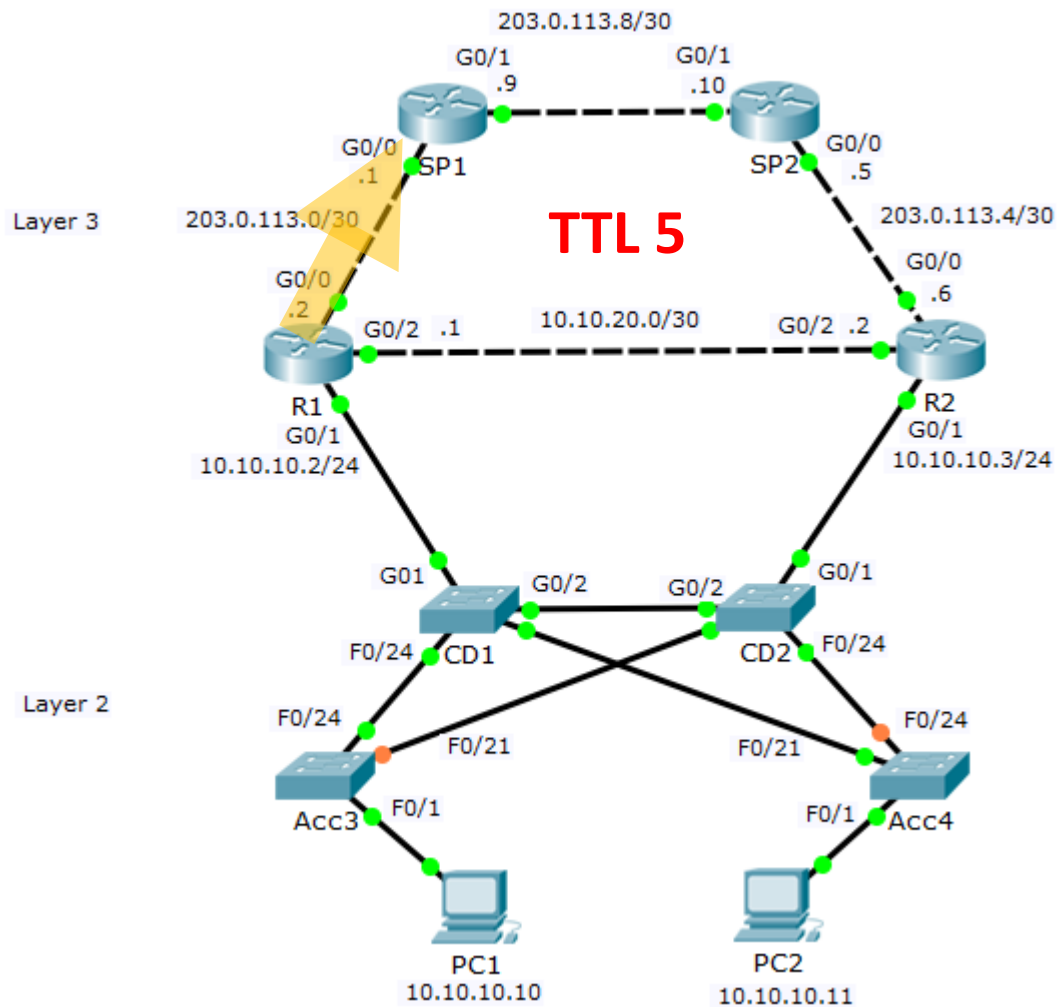
SP2(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.6

R2(config)#ip route 10.10.50.0
255.255.255.0 10.10.20.1
```


The IP Header Time to Live Field

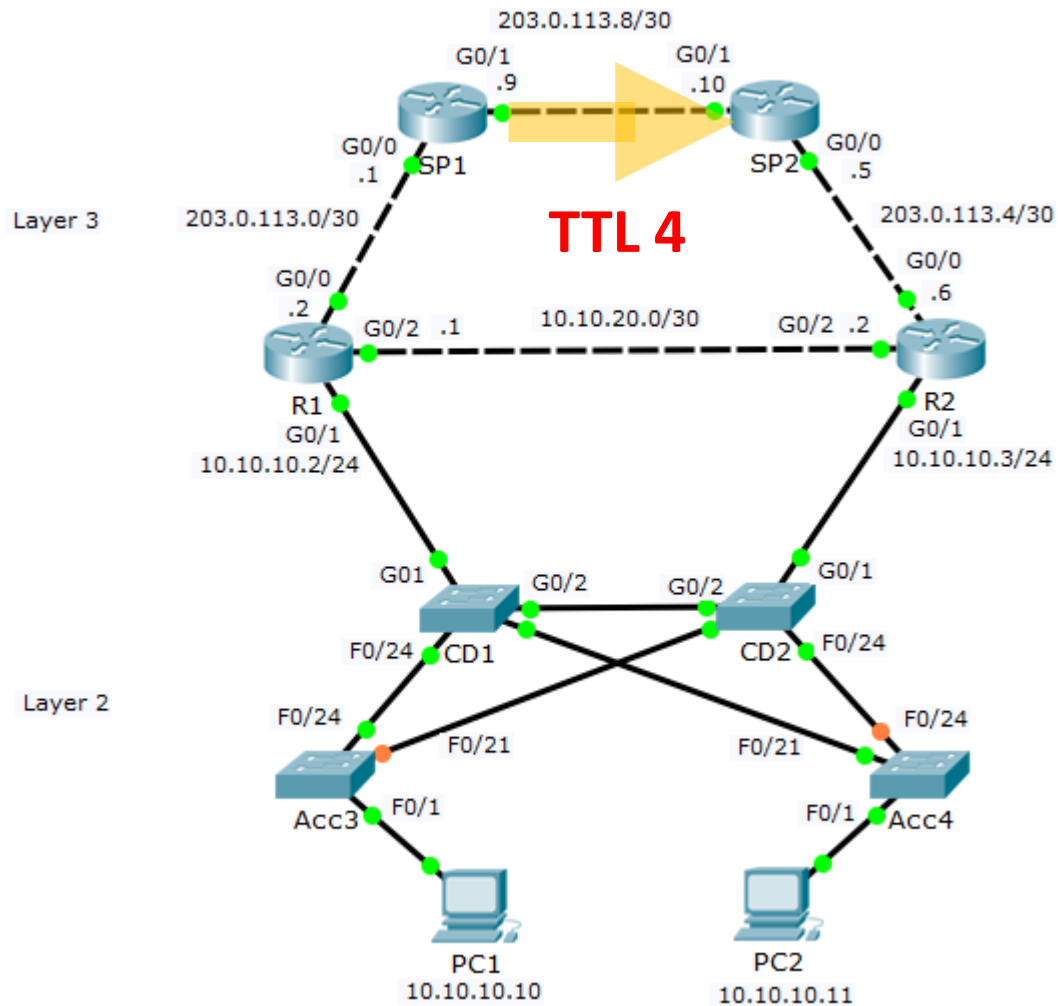


Routing Loop



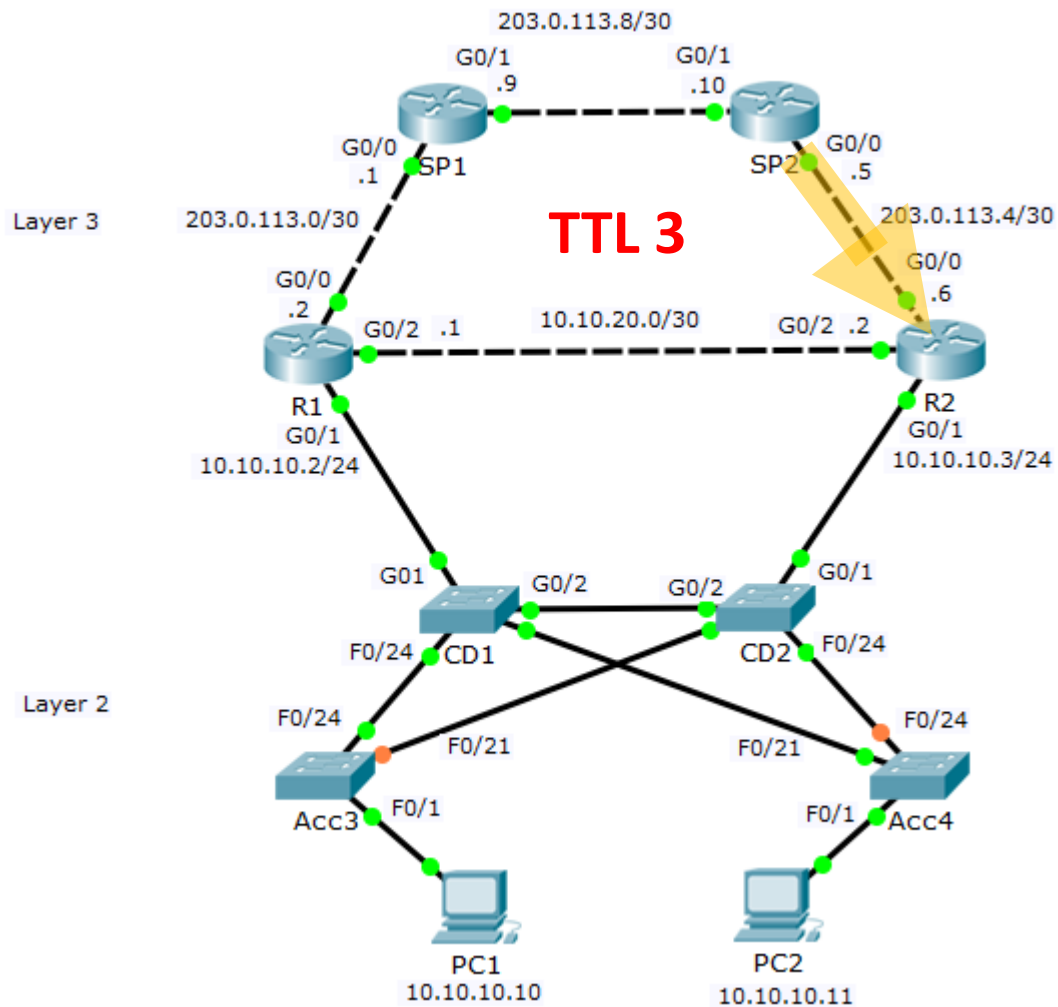
```
R1(config)#ip route 10.10.50.0  
255.255.255.0 203.0.113.1  
SP1(config)#ip route 10.10.50.0  
255.255.255.0 203.0.113.10  
SP2(config)#ip route 10.10.50.0  
255.255.255.0 203.0.113.6  
R1(config)#ip route 10.10.50.0  
255.255.255.0 10.10.20.1
```

Routing Loop



```
R1(config)#ip route 10.10.50.0  
255.255.255.0 203.0.113.1  
SP1(config)#ip route 10.10.50.0  
255.255.255.0 203.0.113.10  
SP2(config)#ip route 10.10.50.0  
255.255.255.0 203.0.113.6  
R1(config)#ip route 10.10.50.0  
255.255.255.0 10.10.20.1
```

Routing Loop



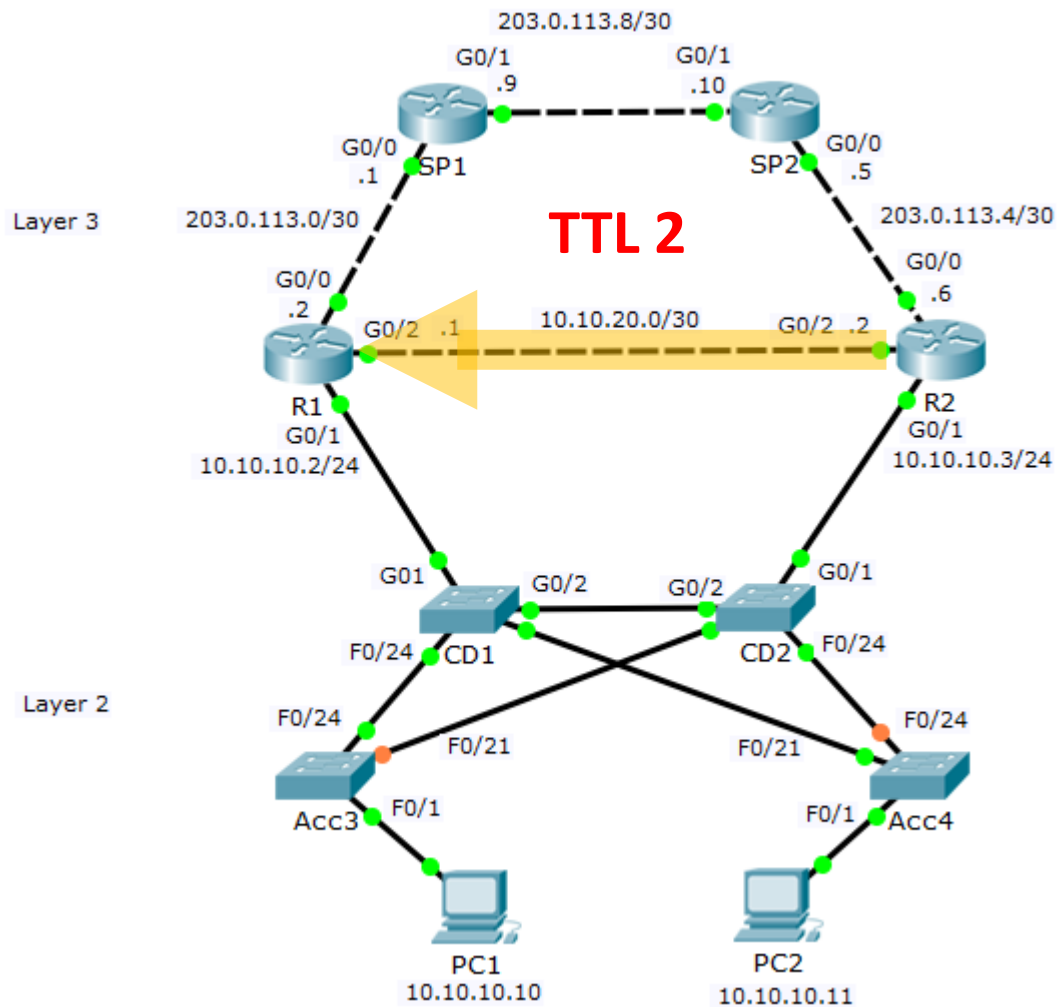
```
R1(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.1

SP1(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.10

SP2(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.6

R1(config)#ip route 10.10.50.0
255.255.255.0 10.10.20.1
```

Routing Loop



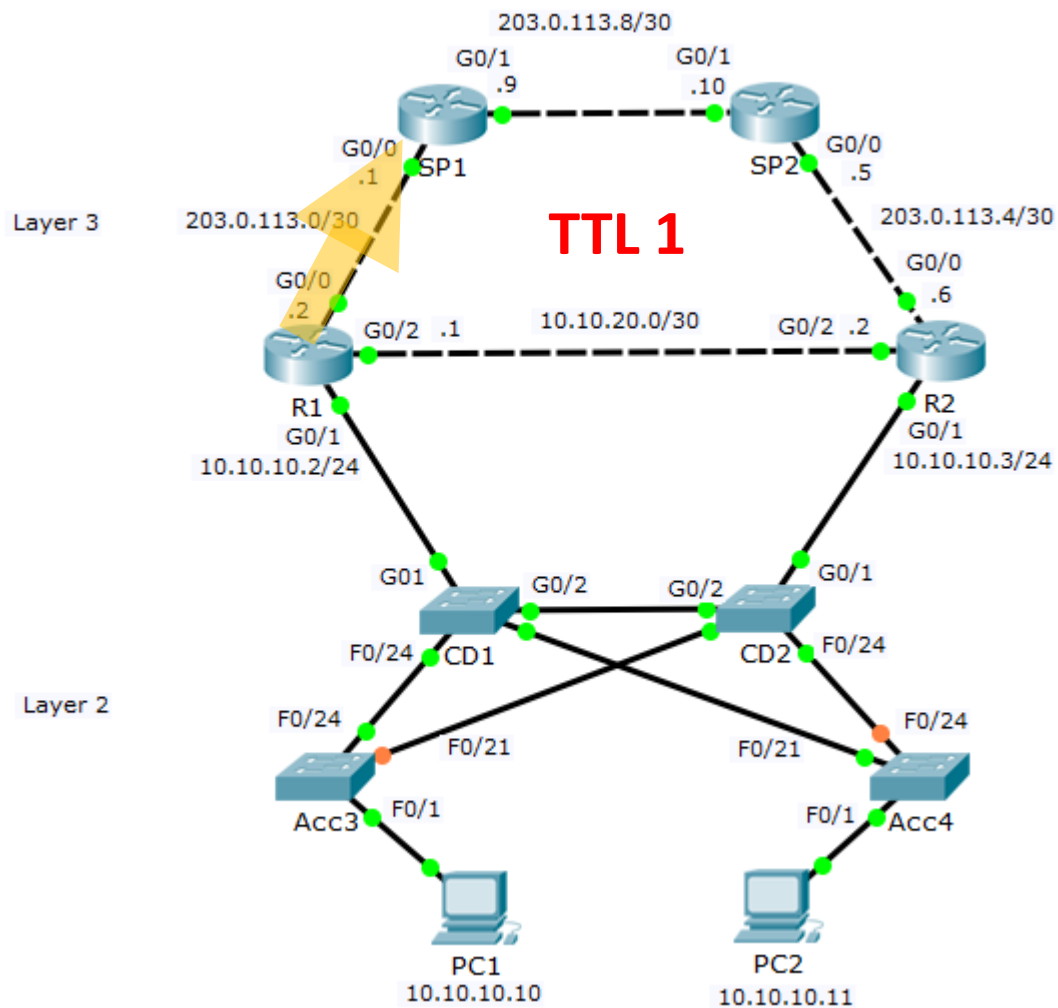
```
R1(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.1

SP1(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.10

SP2(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.6

R1(config)#ip route 10.10.50.0
255.255.255.0 10.10.20.1
```

Routing Loop



```
R1(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.1

SP1(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.10

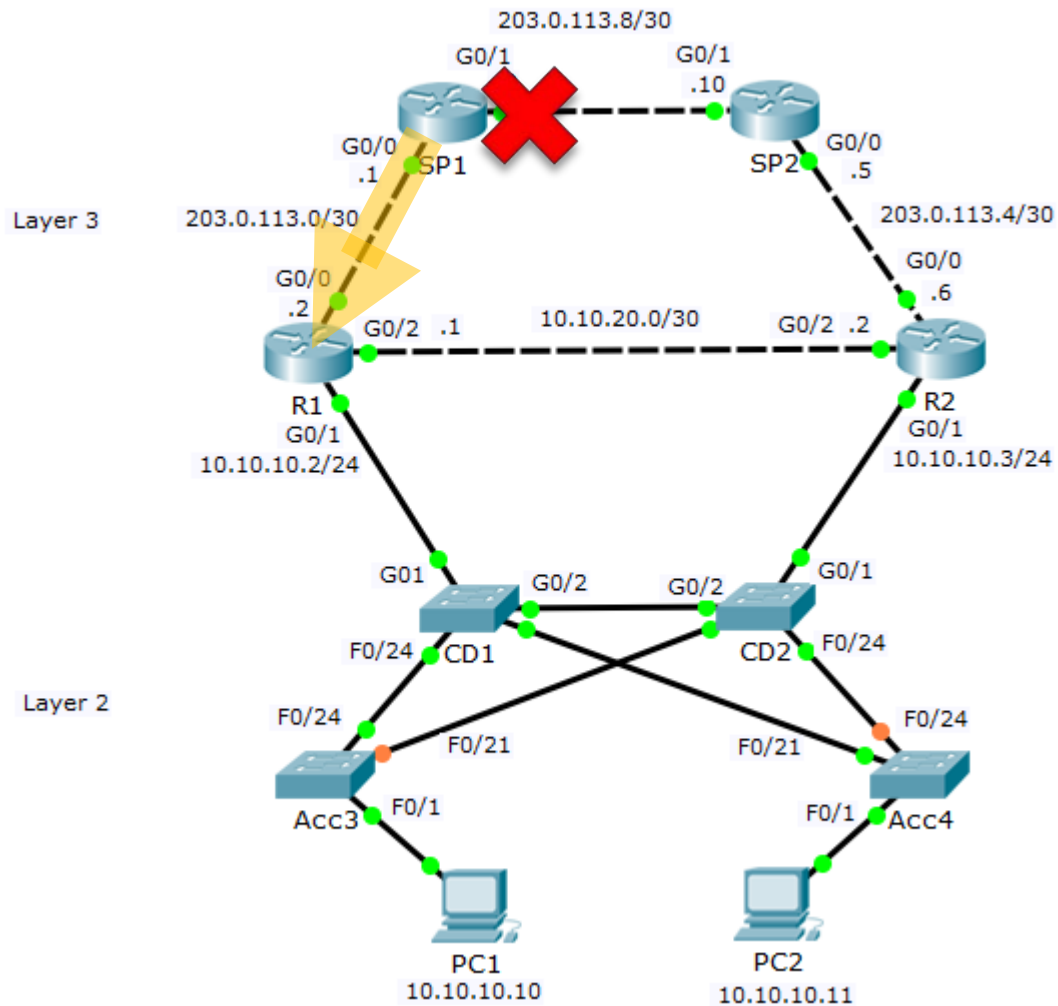
SP2(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.6

R1(config)#ip route 10.10.50.0
255.255.255.0 10.10.20.1
```

ICMP Time Exceeded



ICMP Time Exceeded



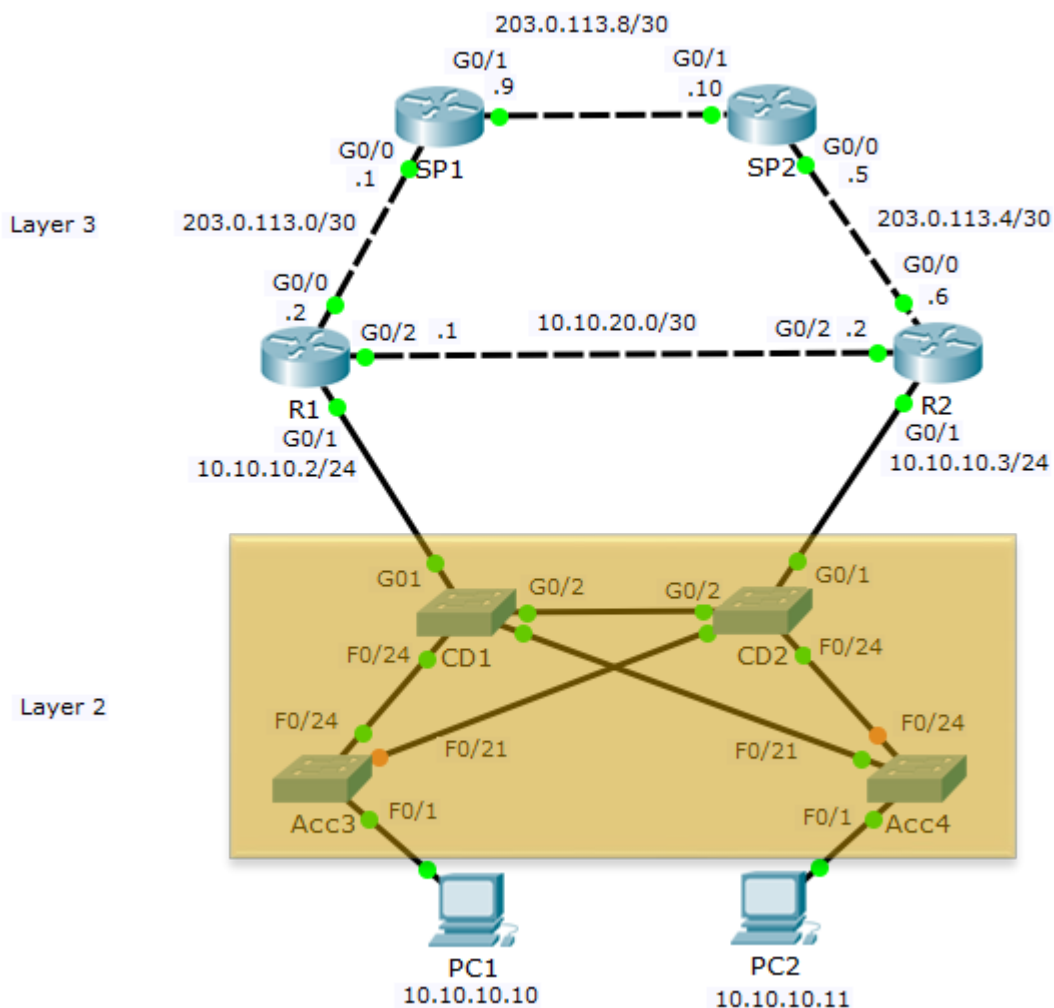
```
R1(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.1

SP1(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.10

SP2(config)#ip route 10.10.50.0
255.255.255.0 203.0.113.6

R1(config)#ip route 10.10.50.0
255.255.255.0 10.10.20.1
```


Network Redundancy – Layer 3 Configuration



- Layer 3 routing and HSRP will control the path selection and provide automatic failover for our Layer 3 connections
- Dynamic routing protocols have built-in loop prevention mechanisms and TTL acts as a final failsafe
- How will path selection, failover and loop prevention work for the Layer 2 only switches?